

Taking turns on location

Taking turns is an essential part of the Participatory Video approach. Using this simple diagram can help participants get the idea of swapping roles around.

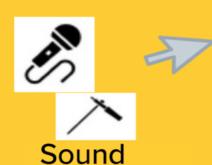
Swapping around makes sure everyone experiences practically all the things that need to take place to successfully record a scene.

The worksheet below is for a group of 8.

Roles can easily be combined to reduce this number e.g.,

- For a group of 6, combine 'location manager/continuity', and 'sound/sound recordist' roles.
- For a group of 4, combine 'director/location manager/continuity',
 'sound/sound recordist' roles and dispense with the '2nd camera'.
- For larger groups, 2 people can share some of the roles or extra roles can be created like 'runner' (to get equipment ready, charge batteries get props) or 'location security' (to keep onlookers out of shot, check for problems such as traffic) also if you have a reflector or similar, then a person can do 'lighting'.

Taking turns on location



Holds boom or gives the presenter the mic





Continuity Checks everyone swaps roles





Presenter

The Crew Take turns at all production roles





Camera



Director Counts '3,2,1'

Sound recordist

Monitors sound levels



Location Manager

Organises crew, calls for 'Quiet on set'



2nd Camera Captures behind the scenes footage



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